

Ranulph Glanville (England/Australia)

### **Slow** 2005

Slow sits at the edge of the (im)perceptible. It consists of a set of abstract images that slowly transform one into another in a scarcely perceptible manner. The question is whether change can be sensed, and if so, how? The effect is to produce a tension between the wish to notice and the hypnotic effect of the slow change. This leads to a new consideration of interaction as a shared outcome, and it places the (participant) observer's presence and understanding at the centre of the experience.

Slow explores my interest in creating experiences that are, explicitly and publicly, ambiguous and meaningless so that the presence of observer is clearly seen and understood as essential. This is the position that was developed in second order cybernetics, especially in the conversational cybernetics of Gordon Pask. As Heinz von Foerster said: "Objectivity is the delusion that observations could be made without an observer."

Slow was coded by Usman Haque.

